QUALIFICATIONS 2
PROGRAMME
SELECTION BOOKLET

QUALIFICATIONS 2

FULL YEAR

MODULES

SPINs

2021

Q2 Qualification 2 Students

In Qualification 2 students are required to cover at least **FOUR different Learning Areas**. In Q2 students may not have a double up of English.

Process Checklist

You will need to:

- ❑ discuss choices with whanāu and Sally, Jayne or Emma prior to entering options;
- ❑ discuss and clarify entry requirements for Plan A and B with Sally, Jayne or Emma.
- ❑ check curriculum coverage - you must be taking five different subjects, one of these must be English.
- ❑ if you have not achieved L1 Numeracy (10 L1 Numeracy credits) you MUST opt into Maths OR discuss this directly with Tanya our Maths LAL.
- ❑ Be aware that some MODULES (The Hospitality part of Food Technology/Hospitality & Game of life) and BCITO options do not offer a follow on pathway at Q3. This is important to consider if you are wanting to keep University Entrance subject choices open.

- ❑ **Your selections must be completed and entered by** Sally, Jayne or Emma in **WEEK 8.**

RESOURCE: **Curriculum coverage check sheet - Qualifications 2, 2020**

NCEA Requirements

You will need to:

- understand what is required to achieve NCEA L2 and entry requirements for future pathways;
- discuss and plan for a balance of Internal and External assessment opportunities;
- ensure you have access to a minimum of 80 Level 2 credits across your classes;
- UE Entrance Literacy requires students to achieve at least 5 Reading and 5 Writing credits at Level 2 or higher. This requirement is only for University Entrance and can be achieved in L2 & L3.
- UE Entrance requires you to have a minimum of 14-16 credits in three approved subjects at Level 3. If you are planning on heading to University you need **three approved subjects** (14 credits in each and 16 for some Auckland Uni courses).
- Please select your courses carefully as some classes are offered in Level 2 but do not lead onto Level 3 classes. Please be aware when selecting these classes that this could restrict your choices for 2021.

Pathways or Careers Planning

Emma and Jayne are available to discuss options and to offer advice. If you, your whanau or Coach is unsure about options please make contact with them. Support can be offered through:

- Support at IEM's
- Follow up contact with students, parents or whanau
- Conferencing sessions with students and Coaches.

If a student has any questions or concerns about Careers advice or future pathway planning, contact Emma and Jayne.

Stationery & Course Costs

You will need your own basic stationery - pens, pencils, ruler, refill. Some courses will require a scientific calculator or specific equipment eg. art and some will have additional course costs. Further details will be provided in the Selection Booklet or by the teacher.

Q2 S1	Q2 S2	Q2 S3	Q2 M
English (Jess N)	English (Glenn)	English (Reagan)	Biology, Geography and Education for Sustainability (Danielle and Aidan)
Physics (Brendan)	Calculus (Sandesh)	Health (Tome)	English and Media Studies (Celeste)
Statistics (Dhiren)	Psychology (James)	Statistics (Jess)	Food Technology and Hospitality (TBC)
Business Studies (TBC)	Physical Education (Sage)	Chemistry (Logan)	DVC and Materials Technology (architecture, product, fashion) (Liz)
Drama Q2/3 (Jack)	Digital Technology Q1/2 (Adam)	History (Classics, Art History) (Nick)	Game of Life (leadership, first aid, budgeting, art, food, driving) (Georgi and Di)
Visual Arts (photography / design) Q2/3 (Nicole)	Dance Q2/3 (Nikki)	Music (Jeni)	Languages (Te Kura)
BCITO (Building Construction) Q1/2 (Tony)	Visual Arts (paint / print) Q2/3 (TBC)	Pathways (Emma and Jayne)	ESOL (Beth and Maryann)
Languages (Te Kura)	Pathways (Emma and Jayne)	Languages (Te Kura)	
ESOL (Beth and Maryann)	Languages (Te Kura)	ESOL (Maryann)	
	ESOL (Beth)		

TŌ TĀTAU AO HURIHURI (Geography, Biology & Education for Sustainability)

Title:	Tō tātau ao hurihuri - Our Changing World	**KAMAR Code:**	HURIHURI
Teachers:	Aidan & Danielle	**Learning Areas:**	Geography, Biology & Education for Sustainability

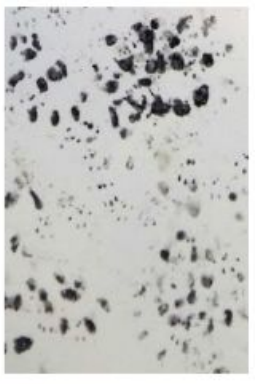
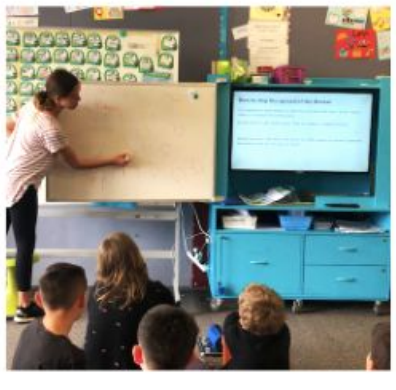
Description:

It is no secret that our world is changing. The climate is warming, seas are acidifying, biodiversity is at greater risk than at any other time in recent memory, and we are facing increasing threats to our health and wellbeing. But this is not a time for giving up. We must approach *tō tātau ao hurihuri* - our changing world with hope and optimism. And to do so, we need courageous rangatira who are willing to analyse the problems facing us, look for solutions outside the box and be ready to try things that haven't been done before.

In this Biology, Geography and Education for Sustainability Module, we will work alongside you to develop your skills as both a *kaitiaki* (guardian), *kaiwhakamarumaru* (protector) and expert of the precious communities and ecosystems of Aotearoa New Zealand.

Our year will start with an overview of different domains of *Te Ao Marama* (the natural world of life and light) affected by humanity and which affect us in turn: *Te Whenua* / the land, *Te Moana* / the ocean, *Te Koiroa O Te Koiria* / Biodiversity and *He Tangata* / people. Alongside this, we will explore ways in which others in our community are working to protect the diverse range of organisms in our oceans, forests, rivers and more. You will carry out an investigation into a community of your choice, and develop your own project to make a positive contribution to that community. Some of the topics you might study include Kauri Dieback, pest monitoring, microplastics, regenerative agriculture, pandemics, epidemics and disease, overfishing, etc.

Students in this module will be required to manage projects, lead research and investigations as well as collaborate with a wide range of peers, stakeholders and experts. There will be a particular focus on developing transferable skills such as statistical literacy, information literacy along with reading, writing, problem solving and analytical thinking. To be clear, this module is for changemakers, not spectators. If you want to be a part of transforming our world for the better, then we want you! In your journey to making a *real* difference in the world you will be required to make decisions about your learning and will be expected to question, marvel at, be curious about, and retain a sense of optimism in our incredible changing world!
**This spin will require students to attend field trips.*

Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
31	24	7	12	6

SAVVY2 (English and Media Studies)

Title:	SAVVY2	**KAMAR Code:**	SAVVY2
Teacher:	Celeste	**Learning Areas:**	English & Media Studies

Description:

The definition of "savvy" is: *being knowledgeable; having common sense and good judgement.* In this module, you will develop critical thinking in relation to the world of media. You will be savvy about the context in which media is produced, distributed, and consumed. You will also develop an understanding of the relationship between media and society. This will involve wide reading and viewing experiences. This will enable you to consider the relationships between texts, genres, authors, audiences and contexts. You will seek and find connections between these texts by analysing their similarities and differences. **We are going to kick off the year by exploring "Coming of Age" within New Zealand short films.**

Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
30	30	0	9	5

FEAST (Hospitality and Food Technology)

Title:	Feast OR Famine	**KAMAR Code:**	FEAST
Teachers:	TBC	**Learning Areas:**	Hospitality and/or Food Technology

Description:

This is a single teacher "module" in which two different but complementary, food related courses are offered/combined:

- **Hospitality (Service IQ - Unit Standards):**
  Hospitality is for those students who excel at learning by doing, the service industry offers great opportunities to gain the skills ready to work in the commercial food sector. Each ServiceIQ Schools programme is designed by industry and education experts and links to a career pathway.
- **Food Technology (NZQA - Achievement Standards):**
  Food Technology follows a design process of researching existing food solutions, generating concepts, developing and refining food ideas, prototyping food solutions and producing a final outcome. You will need to gain stakeholder feedback about your design ideas throughout this process.

In this course you will have the option of doing either or a mixture of both of the above courses or focusing on one. You must be willing to work with others as part of a team.

In this module we will consider how we can produce food more sustainably. This module will involve both theory related to Food Technology, Sustainability and Business Studies and includes the practical application of these ideas in terms of food product/packaging design and running a business.

Note: This course does not continue as a Year 13 course currently.
Course Costs: $20/term for ingredients plus there will be a charge for class trips. (Financial support is available from our school and other seed funding sources. **)Final cost TBC**.

Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
16 - 30	16 - 30	0	0	0

DIVERGE (DVC and Technology)

Title:	DIVERGENT	**KAMAR Code:**	DIVERGE
Teachers:	Liz McHugh	**Learning Areas:**	DVC and Technology

Description:

This is a single teacher "module" in which two different but complementary, design related courses are offered/combined :

In this Level 2 DVC / Technology Module you have the freedom to choose from your own brief or project for spatial or product design. For 2021 the overarching theme will be sustainability for your chosen brief. The decision about your choice of spatial or product design and the focus for your brief will be made at the beginning of the course.

- **Product design** is the design of objects and artefacts such product design, graphic design, furniture, jewellery or fashion design.
- **Spatial design** is the design of architecture, interior design or landscape architecture.

You will produce a portfolio of work that shows the development of ideas throughout the year. During this process, you will comprehensively explore the aesthetic and functional qualities of the design idea. You will aim to produce divergent design ideas that are explored and extended using a range of modes such as sketching, drawing, rendering, model making, digital media and photography. There will be an emphasis on producing a high-quality final solution, which will be communicated through detailed modelling and a presentation for the community in Term 4.
COURSE COSTS: $20 for a sketching kit, $20 for Adobe Suite to be installed on your laptop.

Possible Ideas for 2021:

Examples of student work from 2020:

Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
30	27	3	0	0

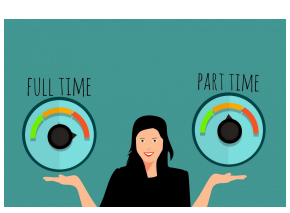
GAME OF LIFE (Multiple learning areas)

Title:	Game of Life	**KAMAR Code:**	GAMELIFE
Teachers:	Georgi & Di	**Learning Areas:**	Maths (financial capability), Communications, Computing, PE & Health/Outdoor education, Food, First Aid, Life skills (could be others)

Description:

The Game of LIfe module is designed to give you the opportunity to gain work-ready and life skills that will enable you to succeed in life outside of school. This programme will be highly customised with you to make it relevant to you and work towards future goals and aspirations, building your skills tree.. Over the year we will take on real-life fun learning challenges to design, plan, and execute excursions and projects (day tramps, events), run a flat (budget, design and learn to cook) and get ready for work. The core course will be based around these themes and personalised to you:

Term 1: Craniu-mazing Race: Develop leadership and problem-solving through a range of creative, physical or food challenges;
Term 2: World of Warcraft: Work to build your avatar future self and your self-confidence, learn stress management, decision-making and get work ready;
Term 3: League of Legends/Minecraft Monopoly: Assume the role of 'champion' to achieve a range of quests towards independent living, menu planning and financial capability;
Term 4: Operation You: Get certified in first aid, and triage what you need for your next steps beyond school.



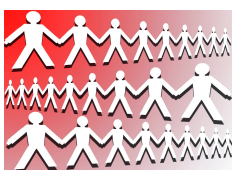
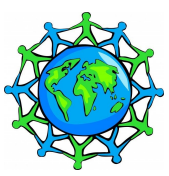
Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
20-45	Individual programme	0	TBC	TBC

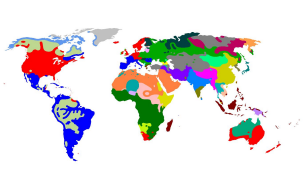
ENGLISH LANGUAGE - TOTARA (ESOL)

Title:	English Language - TOTARA	**KAMAR Code:**	ELTOTARA
Teachers:	Beth & Maryann	**Learning Area:**	English Language

Description:

Students will be allocated English language classes based on their language proficiency. This class will develop the English language skills necessary to be a successful learner at HPSS. Students will work on an individualised and self-paced programme to accelerate their English.

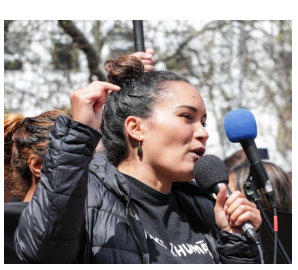


EARTHLINGS (English)

Title:	Earthlings	**KAMAR Code:**	ERTHLING
Teacher:	Jess N	**Learning Area:**	English

Description:

The biggest threat facing us today is the destruction of our natural resources and ecosystems.
In this SPIN we will unpack **how** and **why** writers and filmmakers have made an impact through their work, with a focus on conservation and environmental issues. We will also be exploring different methods of communication, as well as strategies for effectively presenting a message in order to challenge perspectives and inspire action. From poetry to podcasts, you will learn to use your voice as well as to listen to others - whether through writing, speaking or visual texts - and how our voices can be used to create change at a critical time in our planet's existence.



Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
20-24	20	0-4	0	

MĀTAI AHUPŪNGAO (Physics)

Title:	Mātai Ahupūngao	**KAMAR Code:**	PUNGAO
Teacher:	Brendan	**Learning Area:**	Physics (Science)

Description:

Nuclear free NZ! Gold medal athletes! The America's cup! Hydroelectric power! Number 8 wire! Lord of the Rings and a state of the art film industry! These are all quintessential New Zealand things, and they all can be explained using mātai pūngao (physics). The concepts behind how the world works will be explored in this SPIN with a major focus on atomic and nuclear physics, electricity and electromagnetism, wave theory, and mechanics. Students will be challenged to solve complex problems relating to relationships that exist within the world and develop mathematical, investigative and explanatory skills.

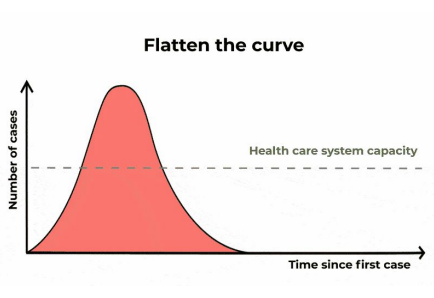
Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
16-26	10	6-16	0	0

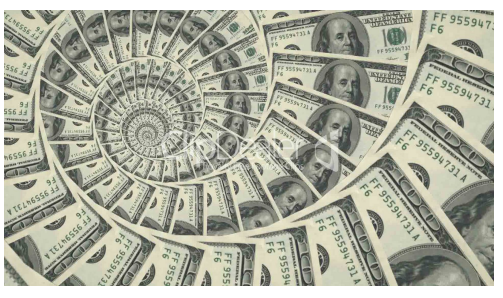
WILDCARD (Statistics)

Title:	Wild card	**KAMAR Code:**	WILDCARD
Teacher:	Dhiren	**Learning Area:**	Statistics

Description:

The house always wins. We all know that on average, that you will lose in the long run and yet we keep hoping that we will be the wild card. Go big or go home. In this SPIN we will be exploring with data and statistical analysis using the statistical inquiry cycle and comparing different methods of gambling as well as other factors that may influence lady luck. The data collection and statistical analysis will be driven by student led contexts and games. We will collect and analyse data using the PPDAC cycle, analyse the accuracy of articles that quote research and statistics, and we will do our own survey and market research. Most of the standards require a high level of reading and writing.
Note: A Graphics calculator is required for this SPIN and there will be course fees associated.





Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
19	15	4	2	

BUSINESS ENTERPRISE (Social Sciences)

Title:	Business Enterprise	**KAMAR Code:**	BUSINESS
Teacher:	June	**Learning Area:**	Social Sciences

Description:

In this SPIN you will work collaboratively to create, review and refine a business plan and business activity with a community focus. You will develop your understanding of a range of business topics such as marketing, human resources, production, finance and you will explore Māori concepts related to business. You must be willing to work in a group for the whole year and you will need to contribute some of your own money as start-up capital towards your business idea.
Some groups may like to participate in the Young Enterprise Scheme which has additional costs (this is an optional activity).

Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
19+	15	4+	0	0

DRAMATIC (Drama)

Title:	Dramatic	**KAMAR Code:**	DRAMATIC
Teacher:	Jack	**Learning Area:**	Drama

Description:

I am Jack, your new Drama teacher for 2021 and I can not wait to explore the world of Theatre with you!
This is a combined Qual 2 and 3 Spin and anyone is welcome to join the HPSS Drama Whanau. As long as you are Adventurous, Resilient and Compassionate you will fit right in! In this Spin we will focus on powerful and effective communication on and off the stage. You will work on developing your own voice, using a variety of Practitioners and Theatre Forms as a lense to explore and develop new ways of communicating. There will also be opportunities to view live theatre and truly dive into the world of the creative arts.

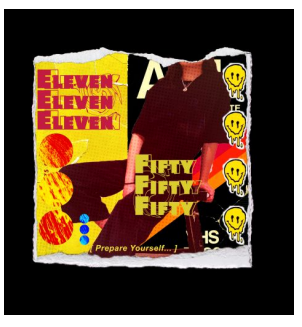
Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
18-24	18	4	4-12	4-8

VISUALIZE (Visual Art - Design/Photography)

Title:	Visualize	**KAMAR Code:**	VISULZE2
Teacher:	Nicole	**Learning Area:**	Visual Art - Design / Photography

Description:

Students in this class will be challenged to create a body of artworks within design or photography. You will develop your ability to creatively problem solve ideas as well as building upon your technical skills within your selected field. Having taken MULTIVIEW in 2020 will be a distinct advantage, however if you are incredibly passionate about artmaking, are a hard worker and ready to be challenged creatively, then this is the class for you. Please talk to Nicole or Mic if you did not take MULTIVIEW this year or if you have any questions.
COURSE COSTS: $40 for Printing Costs, Optional: $20 for Adobe Suite to be installed on your laptop



Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
20	8	12	0	0

BUILD AND CONSTRUCT (Technology)

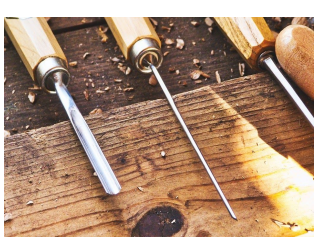
Title:	Build and Construct	**KAMAR Code:**	BCITO2
Teacher:	Tony	**Learning Area:**	Technology RM (resistant materials)

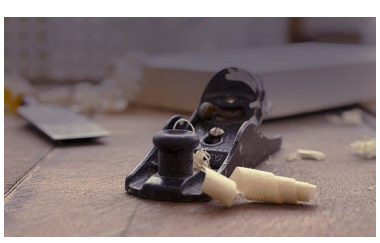
Description:

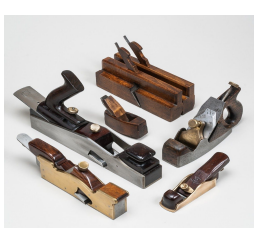
BCITO (Building Construction Industry Training Organisation) is a full year course based around the practical application of skills learned while completing a project. The focus will be accuracy, safe workshop practices and satisfaction by completing a quality product.

You will begin with an introductory project before commencing the main furniture project.
This year the main project for Q2 will include a standard relating to tool maintenance and set-up, followed by the making of either a timber stool and/or a lounge table. This project will include a high quantity of hand tool work including plane, chisel and carving techniques. The hand and power tool skills covered are directly applicable to a number of career paths in the building industry.

The course includes some industry related theory that is designed to complement the practical elements of the courses thereby extending your overall knowledge.
While it would be an advantage to have had some workshop experience, this is not essential and the course is open to anyone wishing to gain workshop experience through practical involvement.
COURSE COSTS: $50 for materials (timber, hardware and finishes)







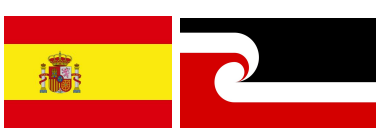
Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
9	9	0	0	0

TE KURA LANGUAGES (Languages)

Title:	Te Kura Languages	**KAMAR Code:**	TKLANG1
Teacher:	Te Kura Teachers	**Learning Areas:**	Languages - various

Description:

If you are interested in learning a language the following options are available - Chinese, French, German, Japanese, Samoan, Spanish and Te Reo Māori.
These courses are provided through Te Kura - The New Zealand Correspondence School. The level you may enrol in will be dependent on your prior knowledge. Students that choose Japanese, Spanish or Te Reo Māori will also have the opportunity to meet with a language teacher at HPSS for one block each week. Please choose languages in the option line that fits best with your timetable. Credits offered will depend on the Te Kura course you choose and level that you are placed in.

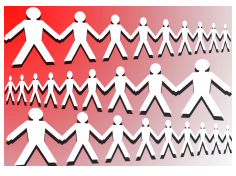
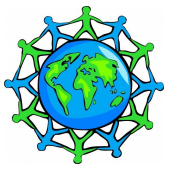


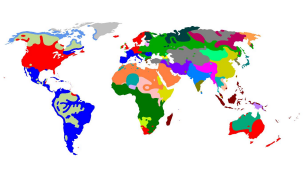
ENGLISH LANGUAGE - MATAI (ESOL)

Title:	English Language - MATAI	**KAMAR Code:**	ELMATAI
Teachers:	Beth & Maryann	**Learning Area:**	English Language

Description:

Students will be allocated English language classes based on their language proficiency. This class will develop the English language skills necessary to be a successful learner at HPSS. Term 1 will focus on Culture & Diversity and Term Two will focus on Relationships.



WHAT'S YOUR ANGLE? (English)

Title:	What's your angle?	**KAMAR Code:**	ANGLISH
Teacher:	Glenn	**Learning Area:**	English

Description:

At this stage of your HPSS career, you are springing from your foundation and taking off in different directions from your peers. The angle you are moving in will influence the types of texts you come into contact with, as well as the skills you will need -- both to take advantage of your future opportunities and to mitigate against its threats.
In this SPIN, you will use your other classes and your interests to inform the direction your English studies will take. That is, there will be a business/food package, a package that examines the struggle to navigate one's personal future pathway, and a package that delves into a more future dystopia genre and asks, "what difference can one person make in a world of enormous systems?" Each package will contain at least one extended written text (novel or bio), an extended visual text (film), and some accompanying short texts (articles and short stories). Individually and in various groupings, you will deconstruct and analyse specific ideas in these texts to generate responses to specific aspects. You will also identify connections and generate syntheses to demonstrate your new understandings in light of what you have read/viewed. This will be in the form of essays, seminars, and possibly more visual formats also.

Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
20	16	0-4	0	6/8

CALPRIME (Calculus)

Title:	CALPRIME	**KAMAR Code:**	CALPRIME
Teacher:	Sandesh	**Learning Areas:**	Mathematics

Description:

This is a calculus introductory course that will cover all topics related to algebra and calculus. You will be introduced to learning basic differentiation and integration skills as well as algebra and graphs to help you understand the concept of calculus. In semester 1, you will be focused on linear and other graphs which will be applied in different real life situations and contexts. In semester 2, you will be focused on algebra and calculus which will be assessed externally at the end of the year. You need this course if you want to do calculus in Q3 next year.

A Graphics Calculator is required for this course. There will be fees for resources in this course.

Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
18	9	9	0	0

MORE THAN A FEELING (Psychology)

Title:	More than a feeling	**KAMAR Code:**	FEEL
Teacher:	James	**Learning Area:**	Psychology

Description:

Throughout the year we will be investigating the MIND. We will focus on critical thinking to understand the array of emotions, feelings, and behaviours that make us...US! Throughout the year you will dive deep into the human experience drawing on both research and your own experiences to contemplate and consider what drives our behaviours and emotions. If you choose this course you should be passionate about exploring what makes you tick, reading and extending your personal understanding of the human condition.

Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
17	17	0	0	0

WHANAKE (Physical Education)

Title:	Whanake	**KAMAR Code:**	WHANAKE
Teacher:	Sage	**Learning Area:**	Physical Education

Description:

In this spin you will need to have a positive attitude and be prepared to challenge yourself both physically & mentally. You will have opportunities to explore the following areas of physical education:

- Explore and analyse biophysical principles to improve performance of a physical skill
- Plan, implement and reflect on a training programme for performance improvement
- Analysing risk management strategies through participation in challenging outdoor settings
- Plan, implement and evaluate an event for a desired outcome, of your choice
- Explore intricacies of group processes through participation in physical activity

There will be fees associated with this course.

Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
18	18	0	0	0

BIT2 (Digital Technology)

Title:	BIT2	**KAMAR Code:**	BIT2
Teacher:	Adam	**Learning Area:**	Digital Technology

Description:

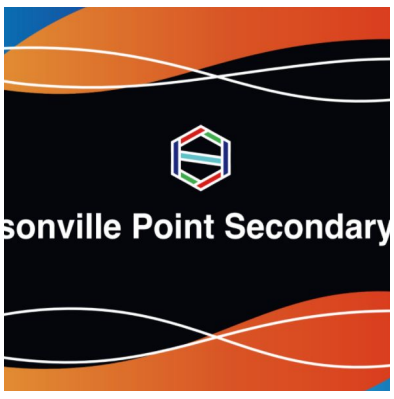
In this SPIN you will focus on creating two digital technology outcomes that come from within a linked brief.

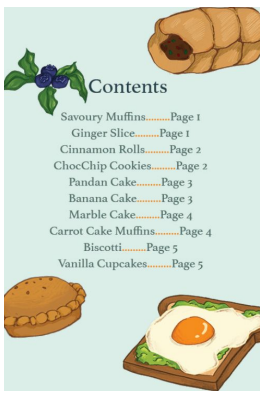
- Media is the design and creation of promotional materials. Examples of design materials could be videos used in advertising hoardings around the community, promotional posters/flyers/brochures for developments with the school, websites or videos.
- Programming is the planning and development of a functioning piece of software that will fulfill a purpose potentially addressing an issue within the Hobsonville community. Current trends in your local community allow you to spend time researching different areas you may not engage with and look at problems that may exist outside of your day to day life. It is important to note that this decision does not lock you into a two year program that must be media or programming focussed.

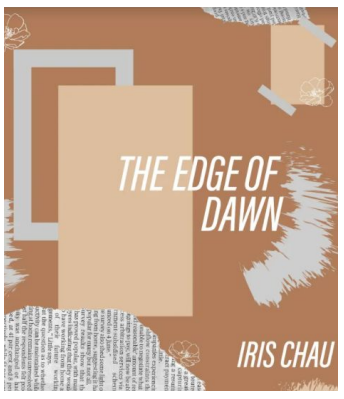
A brief that is linked to an authentic partner will allow for more depth throughout the process as you will be able to gain ongoing feedback throughout the project. At the beginning of 2021 we will discuss the Brief available and decide on the best options for your outcomes.

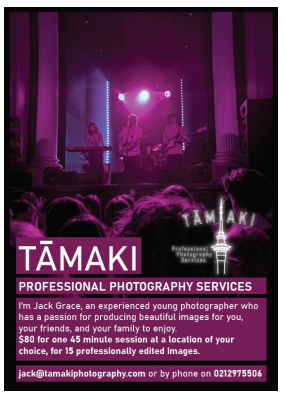
You will produce two outcomes connected to the brief that shows the development of your thoughts and creations and their connection to each other throughout the year. During this process, you will comprehensively explore the aesthetic and functional qualities of the design idea. You will aim to produce iterative design ideas that are explored and extended using a range of modes such as sketching, drawing, model making and digital media. From there you will develop these designs within your chosen software options that show ongoing end user input. There will be an emphasis on producing a high-quality final solution, which will be communicated through the combination and discussion of trialling, testing and clear end user feedback.

Within this year-long project, you will be required to meet checkpoints. If you are unable to meet these during the allocated class time, it is expected that you will spend a reasonable amount of your own time either guided or unguided to catch back up to the checkpoints.
COURSE COSTS: $20 for Adobe Suite to be installed on your laptop.









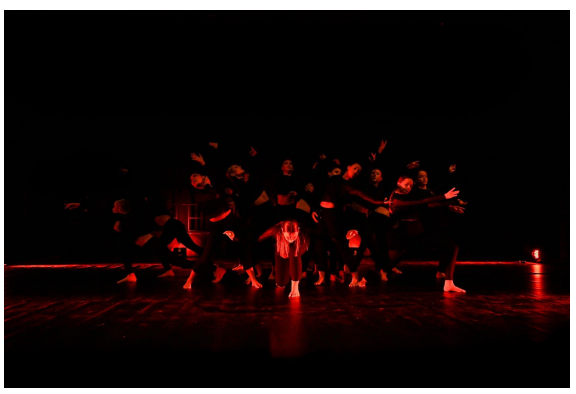
Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
22	16	6	0	0

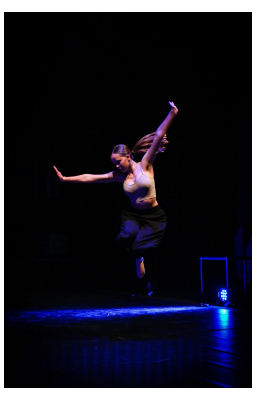
KANIKANI 2 (Dance)

Title:	Kanikani 2	**KAMAR Code:**	KANI2
Teacher:	Nikki	**Learning Area:**	Dance

Description:

Dance in 2020 will provide students with some very exciting opportunities! Throughout this course you will work closely with dance practitioners and develop connections with titans of the NZ dance world. You will be exposed to Māori contemporary dance processes and choreographic and performance practices through a wānanga with Atamira Dance Company. There will also be opportunities to learn hip hop, musical theatre, and jazz and you will be encouraged to choreograph in whatever style you prefer. Throughout the year, you will be assessed on your choreographic, production, performance and analytical skills. There will be a dance showcase and it is expected that you contribute to this. This class is reasonably flexible in its assessment opportunities and there will be opportunities to do some Level 3 assessments.





Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
22	18	4	0	4

IMAGINEERING (Visual Art)

Title:	Imagineering	**KAMAR Code:**	IMGNEER2
Teacher:	Phoebe	**Learning Area:**	Visual Arts

Description:

In this SPIN akōnga will explore a theme or set of ideas while developing their knowledge and skills in a range of media and techniques in order to create a body of work in the disciplines of Painting or Printmaking. Ideally you will come to this course with a passion for artmaking and an interest in using art as a way of investigating and expressing ideas that are important to you.

This course will help you to both build your skills with and knowledge of various media; as well as developing your ability to analyse and understand art.

Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
20	8	12	0	0

PATHWAYS (Mixed Learning Areas)

Title:	Pathways	**KAMAR Code:**	PATHWY22
Teachers:	Emma, Amelia, Ali	**Learning Areas:**	Mixed

Description:

This class is a place to further personalise your learning. Every student in the class will be working on something different, related to their own future pathway and supporting their journey towards NCEA. Students may be seeking to align learning and assessment opportunities that cannot be provided for in Learning Area specific modules/SPINs; or, support to complete assessment tasks related to their internship. Learning opportunities could include: industry qualifications, employability skills standards, MOOCs, university papers, offline classes or correspondence.

The exact number of credits and type of assessments offered will depend on the students pathway requirements.
This will be collaboratively planned in response to the student's timetable and plans for the future.

TE KURA LANGUAGES (Languages)

Title:	Te Kura Languages	**KAMAR Code:**	TKLANG2
Teacher:	Te Kura Teachers	**Learning Areas:**	Languages - various

Description:

If you are interested in learning a language the following options are available - Chinese, French, German, Japanese, Samoan, Spanish and Te Reo Māori.
These courses are provided through Te Kura - The New Zealand Correspondence School. The level you may enrol in will be dependent on your prior knowledge. Students that choose Japanese, Spanish or Te Reo Māori will also have the opportunity to meet with a language teacher at HPSS for one block each week. Please choose languages in the option line that fits best with your timetable. Credits offered will depend on the Te Kura course you choose and level that you are placed in.

ENGLISH LANGUAGE - KAURI (ESOL)

Title:	English Language - KAURI	**KAMAR Code:**	ELKAURI
Teacher:	Beth	**Learning Areas:**	English Language/Cross-curricular

Description:

Students will be allocated English language classes based on their language proficiency. This class will develop English language skills within cross-curricular contexts. Students will learn curriculum vocabulary and undertake inquiry learning activities. Term 1 will focus on Culture & Diversity and Term Two will focus on Relationships.

OBJECTIVE OR SUBJECTIVE? (English)

Title:	Objective or Subjective?	**KAMAR Code:**	OBJECTIV
Teacher:	Raegan	**Learning Area:**	English

Description:

In this English spin we will be exploring the way in which we perceive the world and what it means to be human. Throughout history, our experiences are captured in literature and in film to help us make sense of the society in which we live. But how objective are these perceptions? How do we get manipulated into believing stereotypes and what are the consequences of believing the perceptions we consume? To get the most out of this class you should be a passionate reader, writer and consumer of literature and media. You must be committed to extending your self-understanding, challenging the perceptions we hold in society, and exploring the human condition.

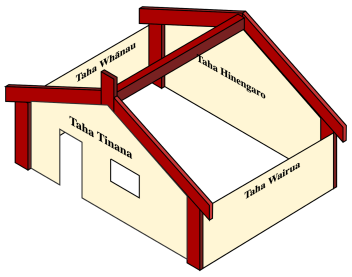
Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
20	20	0	6	4

BETTER TOGETHER (Health)

Title:	Better Together	**KAMAR Code:**	BTA2GTHR
Teacher:	Tome Chan Chui	**Learning Area:**	Health

Description:

In this module, you will learn through the context of health issues (e.g. Diabetes, Drugs & Alcohol, Gender & Sexuality). You will evaluate people's ability to manage change, and the impact change has on their Hauora. You will identify a community health issue and take action by planning an intervention to promote wellbeing. You will analyse issues related to sexuality and gender to develop strategies for addressing the issues. There will be an external exam based on an adolescent health issue.



Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
20	15	5	0	0

THE HOUSE (Mathematics)

Title:	The House	**KAMAR Code:**	HOUSEWIN
Teacher:	Jess S	**Learning Area:**	Statistics

Description:

The house always wins. We all know that on average, that you will lose in the long run, and yet we keep hoping that we will be the wild card. Go big or go home. In this SPIN we will be exploring with data and statistical analysis using the statistical inquiry cycle and comparing different methods of gambling as well as other factors that may influence lady luck. The data collection and statistical analysis will be driven by student led contexts and games. We will collect and analyse data using the PPDAC cycle, analyse the accuracy of articles that quote research and statistics, and we will do our own survey and market research. Most of the standards require a high level of reading and writing.

Note: A Graphics calculator is required for this SPIN. There will be course fees associated.

Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
19	15	4	0	2

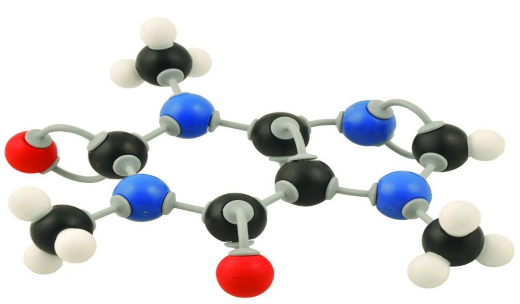
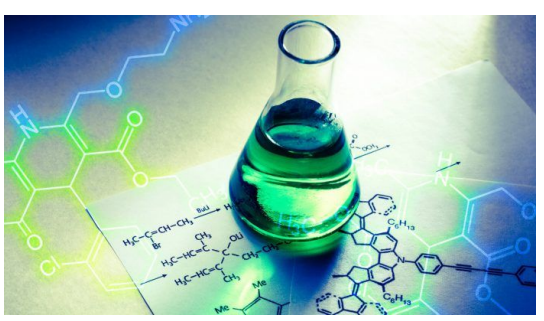
CHEM IS COOL (Chemistry)

Title:	Chem is cool	**KAMAR Code:**	CHEMCOOL
Teacher:	Logan	**Learning Area:**	Chemistry

Description:

This SPIN will look at aspects of the organic, inorganic and physical areas of chemistry. In the process, you will advance your current knowledge and expand and improve your existing class and laboratory skills. The two areas of chemistry explored will be covered by up to six achievement standards, four of which are internally assessed. The remaining two are externally assessed at the end of the year.

This spin will require you to refine your laboratory skills in order to get a high level of accuracy in your results. It will also assist you in building your subject-specific vocabulary and the effective use of it. You will develop your ability to extract pertinent information efficiently and to provide answers in a concise, focused and cohesive manner. You will need to bring prior knowledge of rearranging basic mathematical equations and using this to make predictions.

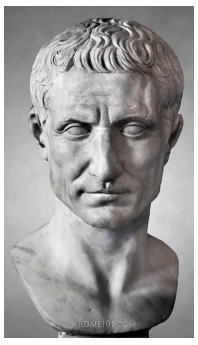
Total Credits Available	Internal Credits Available	External Credits Available	UE Numeracy	UE Literacy
22	13	9	12	4

CHOOSE YOUR OWN ADVENTURE (Social Sciences)

Title:	Choose Your Own Adventure (Q2)	**KAMAR Code:**	CHOOSE2
Teacher:	Nick	**Learning Areas:**	History, Classical Studies, Art History

Description:

Do you like old stuff? Do you like learning about things that happened ages ago? Well, this is the class for you! Whether you like art or architecture, the Greeks and Romans, or any other time period or aspect of human history - if you like it, you can study it. With a huge array of Art history, Classics and History standards to choose from, you can tailor your own course to your interest. After a teacher-led run through world history to touch on the many different aspects you could investigate, you can choose your own adventure. You will be practising your self-management and time management skills, along with research and critical thinking and writing. I will be available to support you in your work, through conversation and the occasional skill workshops, but this is a largely student driven and directed course - where I expect to learn just as much from you (and whatever crazy aspect of history you are passionate about) as you learn from me. Where and when do you want to go? You choose!



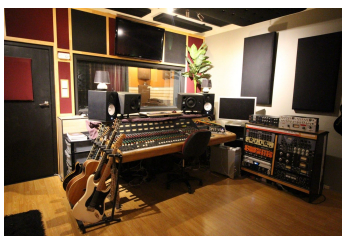
Total Credits Available	Total Internal Credits	Total External Credits	Total UE Writing	Total UE Reading Credits
16-20 chosen from 59	40	19	19	43

PUORO 2 (Music)

Title:	Puoro 2	**KAMAR Code:**	PUORO2
Teacher:	Jeni	**Learning Area:**	Music

Description:

In 2021 Qual 2 Music will focus on building knowledge and skills through performing, creating original music, sound and music technology, and research/inquiry. We will explore musical concepts and conventions through a variety of musical cultures and genres. You will select repertoire for performance assessments in the genre of your choice, and creative projects will be co-constructed to reflect creative work that is authentic and relevant to you the learner. Partnerships with ROCKQUEST and Play It Strange give authentic opportunities to gain credits and form the backbone for our mahi in the classroom.



Credit Total	Total Internal Credits	Total External Credits	UE Numeracy	UE Literacy
22	6	6	0	4

PATHWAYS (Mixed Learning Areas)

Title:	Pathways	**KAMAR Code:**	PATHWY23
Teacher:s	Emma, Amelia, Ali	**Learning Areas:**	Mixed

Description:

This class is a place to further personalise your learning. Every student in the class will be working on something different, related to their own future pathway and supporting their journey towards NCEA. Students may be seeking to align learning and assessment opportunities that cannot be provided for in Learning Area specific modules/SPINs; or, support to complete assessment tasks related to their internship. Learning opportunities could include: industry qualifications, employability skills standards, MOOCs, university papers, offline classes or correspondence.

The exact number of credits and type of assessments offered will depend on the students pathway requirements.
This will be collaboratively planned in response to the student's timetable and plans for the future.

TE KURA LANGUAGES (Languages)

Title:	Te Kura Languages	**KAMAR Code:**	TKLANG3
Teacher:	Te Kura Teachers	**Learning Areas:**	Languages - various

Description:

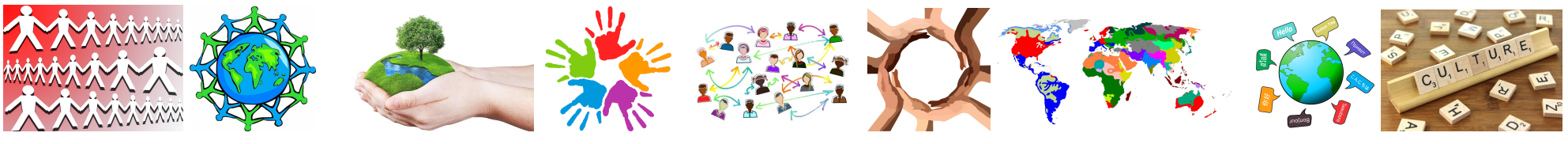
If you are interested in learning a language the following options are available - Chinese, French, German, Japanese, Samoan, Spanish and Te Reo Māori.
These courses are provided through Te Kura - The New Zealand Correspondence School. The level you may enrol in will be dependent on your prior knowledge. Students that choose Japanese, Spanish or Te Reo Māori will also have the opportunity to meet with a language teacher at HPSS for one block each week. Please choose languages in the option line that fits best with your timetable. Credits offered will depend on the Te Kura course you choose and level that you are placed in.

ENGLISH LANGUAGE - RATA (ESOL/HEALTH & PE)

Title:	English Language - RATA	**KAMAR Code:**	ELRATA
Teacher:	Maryann	**Learning Areas:**	English Language/Health & PE

Description:

Students will be allocated English language classes based on their language proficiency. This class will develop English language skills within Health and PE contexts. There will be a focus on being active, team building, wellbeing, and making connections within the local community.



QUALIFICATIONS 2 SELECTIONS SHEET

Name:		NSN number:		Coach:	

- The Selection Booklet is available online at https://www.hpss.school.nz/course-selection
- In Qualification 2 students are required to cover at least **FOUR different Learning Areas**. In Q2 students may not have a double up of one learning area (e.g. Double English).
- Q2 students **must take ENGLISH.**
- If you have not achieved L1 Numeracy (10 L1 Numeracy credits) you **MUST** opt into a Maths class OR discuss this directly with Tanya.

Q2M	LA	Choice
HURIHURI	Geography & Biology	
SAVVY2	English and Media Studies	
FEAST	Hospitality and Food Technology	
DIVERGE	DVC and Technology	
GAMELIFE	Cross-curricular	
ELTOTORA	ESOL	

Q2SPIN1	LA	Choice
ERTHLING	English	
PUNGAO	Physics	
WILDCARD	Statistics	
BUSINESS	Business Studies	
DRAMATIC	Drama	
VISULZE2	Visual Art	
BCITO2	Technology - Resistant materials	
TKLANG1	Languages	
ELMATAI	English Language	

Q2SPIN2	LA	Choice
ANGLISH	English	
CALPRIME	Calculus	
FEEL	Psychology	
WHANAKE	Physical Education	
BIT2	Digital Technology	
KANI2	Dance	
IMGNEER2	Visual Art	
PATHWY22	Mixed	
TKLANG2	Languages	
ELKAURI	ESOL/Mixed	

Q2SPIN3	LA	Choice
OBJECTIV	English	
BTA2GTHR	Health	
HOUSEWIN	Statistics	
CHEMCOOL	Chemistry	
CHOOSE2	Mixed Social Sciences	
PUORO2	Music	
PATHWY23	Pathways	
TKLANG3	Languages	
ELRATA	ESOL/Health/PE	